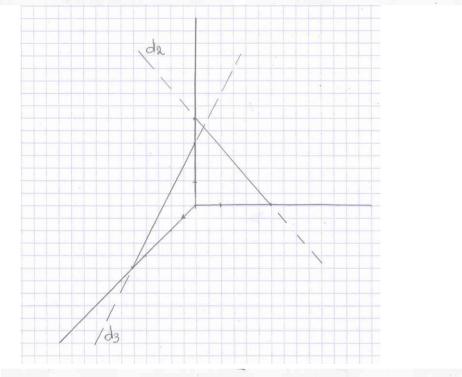
# LDDR Niveau 1: TE 4 Geometrie 3D

2MG Level 1	SOLID GEOMETRY		TEST 2
2018/03/20			2MG03
	pts	Name:	90'

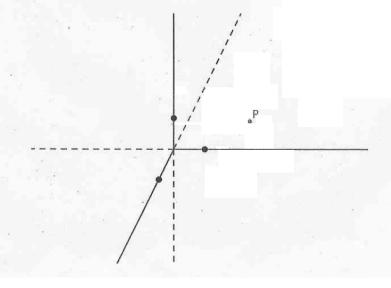
### WITH THE CALCULATOR - with formulaire

INDICATE YOUR COMPUTATIONS

# ➤ EXERCISE 1 \_\_\_ / 8 The line d is given by its projections d₂ and d₃. Draw the traces of d and the projection d₁ and distinguish the visible/invisible parts of these four lines.



The point P is at altitude -1. Place and name its three projections.



The plane 
$$\pi$$
 contains  $A(0;7;0)$  and is parallel to  $\vec{r} = \begin{pmatrix} 2 \\ -3 \\ 1 \end{pmatrix}$  and  $\vec{s} = \begin{pmatrix} 0 \\ 2 \\ -1 \end{pmatrix}$ . The line  $d$  is  $d: \begin{cases} x=4\lambda \\ y=10+\lambda \end{cases}$ 

2) Show that a Cartesian equation for 
$$\pi$$
 is  $x + 2y + 4z - 14 = 0$ .

3) Determine, by computations, the relative position of 
$$d$$
 and  $\pi$ . (and if any, the coordinates of the intersection point)

#### ➤ EXERCISE 3

We consider the planes 
$$\pi$$
:  $3x + 2y - 3z - 12 = 0$  and  $\sigma$ :  $2x + 5y + 3z - 15 = 0$ . The intersection line is  $i = \pi \cap \sigma$ .

# 1) CALCULATIONS

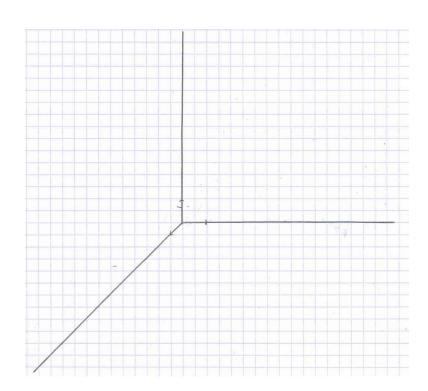
- a) Determine the equation of i. (choose a direction vector with integer components)
- b) Determine the acute angle between these two planes

## 2) DRAWHNG: Don't use the calculations' results!

The intersections of the plane  $\pi$  with the axes are placed:  $\pi_x$ ,  $\pi_y$  and  $\pi_z$ .

- a) Draw the traces of these two planes.
- b) Draw the intersection line, traces included and projection on the floor  $i_1$  included.

Carefully show the visible/invisible/hidden parts of the planes and of the line.



# ➤ EXERCISE 4

**EXERCISE 4** \_\_\_\_/7 The plane  $\pi$  is given by its intersections with the axes. A line d is given with  $d_1$  its projection on the floor.

- a) Draw the visible part of the plane. b) Build the three traces of the line (clearly name them). Clearly show the visible part of d. c) Carefully draw the point  $I = \pi \cap d$ , and its 3 projections.
- Distinguish the hidden (behind the plane) and visible parts of d.

